Ariane Schoenwiesner

ariane@nyu.edu Boston, MA

linkedin.com/in/ariane-schoenwiesner Cell: 973-715-9351

https://www.ariane-schoenwiesner.com/

New York University Tandon School of Engineering

B.S. Computer Engineering August 2021

Experience

Ocean Discovery League, Remote

Winter 2022 - Present

Sensors and Systems Development Volunteer

Programmed frontend (Javascript and HTML) and backend (Python, FastAPI) server

for modular underwater sensor system

Modeled and fabricated modifications to existing sensor system enclosure

Rapid Liquid Print Co., Boston, MA

Winter 2021 - Present

Mechanical Systems Engineer

Designed extruder system for silicone gel suspension additive manufacturing

Built a CNC machine interface using Javascript and Vue

Developed a postprocessor in Python and C# to translate toolpath geometry into gcode

Machined metal and plastic components on lathe and manual mill for 3d printer extruder assembly

Configured electrical control systems for a CNC machine

IBM Research, Yorktown Heights, NY (remote)

Summer 2020

Quantum Intern

Developed puzzle game for teaching microwave pulse quantum state manipulation in Qiskit

Measured results of experiments on IBM quantum systems using Jupyter Notebook

NYU Tandon MakerSpace, Brooklyn, NY

Summer 2018 – Summer 2021

Equipment/Innovation Lead

Evaluated potential equipment improvement benefits

Developed standardized projects for advanced users on online instructional platforms

Tested prospective equipment and fabrication techniques

Facilitated design thinking and specialized fabrication workshops

Training and Development Team Lead

Developed guidelines for basic use trainings and machine troubleshooting

Provided prototyping and fabrication guidance for students and faculty

Bloomberg L.P./NYU Center for Quantum Phenomena, New York, NY

Summer 2019

Summer Quantum Computing Intern

Configured experiments in Python using IBM Quantum Experience

Manufactured laboratory experiment components using waterjet cutter

Prototyped intern projects using additive manufacturing and laser cutting

Observed nanoelectronics cleanroom fabrication protocol

Skills

Prototyping

Software

Languages

FDM/FFF, resin additive manufacturing

Laser cutting WaterJet cutting PCB fabrication

CAM and CNC operation

Manual milling Mold construction AutoDesk Maya Aspire CAM

Autodesk Eagle

Fusion 360

SolidWorks

Adobe Photoshop & Illustrator

Python

Framework - FastAPI

C++

Javascript/HTML

Library - Vue

C# Arduino

Projects

Qiskit Pulse Puzzle - educational game for teaching microwave pulse guantum computer programming

brian - signal processing smart guitar, senior design project/NYU Prototyping Fund participant

Fall 2019

Climate Clock - March for Science NYC climate change awareness clock exhibit, Fabrication Lead

Spring 2020 - Spring 2021

Shabani Lab - Helmholtz mechanical bloch sphere simulator, Fabrication Engineer

Summer 2019

Summer 2020